SIDDHARTH INSTITUTE OF ENGINEERING & TECHNOLOGY :: PUTTUR

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QUESTION BANK (DESCRIPTIVE)

Subject with Code: Embedded System Design (20EC4101) **Course & Branch**: M.Tech-VLSI

Year & Sem: I-M.Tech & I-Sem Regulation: R20

<u>UNIT –I</u> <u>INTRODUCTION</u>

system. b) Explain about embedded system on-chip with necessary sketch. 2 a) Discuss the factors to be considered for selection of processor in embedded system. b) Illustrate with example the techniques used for memory devices. 3 a) Explain the need for software in embedded systems. b) What do you mean by system-on-chip (SOC)? 4 a) What are the different memory devices used in embedded systems? b) Explain input output devices used in embedded systems. 5 a) What is system on chip? Explain embedded systems change with system on chip. b) What is processor architecture? What are the different processor architectures available for processor design? 6 a) Explain the design process of embedded systems. [L2][CO1] L1][CO1] L2][CO1]	
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	[6M]
b) What are the magazine in a languages used in embedded systems	[7M]
b) What are the programming languages used in embedded systems. [L1][CO1]	[5M]
7 a) Explain about the components used as core of an embedded system. Also [L2][CO1]	[6M]
mention their commonly used application.	
b) Explain the need for software in embedded systems. [L2][CO1]	[6M]
8 a) Explain the classification of embedded systems. [L2][CO1]	[6M]
b) Explain the input and output devices used in embedded systems [L2][CO1]	[6M]
9 a)What is an embedded system? List out its applications. Explain why the [L1][CO1]	[6M]
processors play a vital role in embedded systems. [L1][CO1]	[6M]
b) How the software is embedded on to the system? Explain.	
10 a) Explain the techniques used for selection of memory in embedded systems. [L2][CO1]	[6M]
b) Discuss the functions of CPU bus. [L6][CO1]	[6M]

UNIT-II

EMBEDDED COMPUTING PLATFORM & SURVEY OF SOFTWARE ARCHITECTURE

1	a) Explain the concept of system bus based and IO bus based IO's for real time interfacing.	[L2][CO2]	[6M]
	b) Explain the concept of IO addresses of ports and devices in real time world interfacing.	[L2][CO2]	[6M]
2	a) Discuss the memories used in embedded systems.	[L6][CO2]	[7M]
	b) Explain selection of processor in embedded systems.	[L2][CO2]	[5M]
3	Explain the interfacing of hardware components with examples.	[L2][CO2]	[12M]
4	Explain the following	[L2][CO2]	[12M]
	i) SHARC		
	ii) DSP		
	iii) ARM processors		
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5	a) Explain about networked embedded systems.	[L2][CO2]	[8M]
	b) What are the uses of networks in embedded systems?	[L1][CO2]	[4M]
6	Explain the following communication protocols.	[L2][CO2]	[12M]
	i) RS232 &RS485		
	ii) IEEE488 bus		
	iii) UART		
	, and the second		
7	Explain following concepts with example program	[L2][CO2]	[12M]
	i) Round robin Architecture		
	ii) Round robin with interrupts		
8	Explain following concepts with example	[L2][CO2]	[12M]
	i) Function queue scheduling architectures		
	ii) Real Time operating systems (RTOS)		
	n/ Real Time operating systems (RTOS)		
9	Explain the concept of selection of architecture for saving the memory space.	[L2][CO2]	[12M]
10	a) Compare the software architectures.	[L4][CO2]	[6M]
	b) What are the advantages & disadvantages of software architectures?	[L1][CO2]	[6M]
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<u>UNIT-III</u>

EMBEDDED SOFTWARE DEVELOPMENT TOOLS & RTOS CONCEPTS

1	Describe functions of compiler, linker, locator, loader, interpreter, Cross compiler & IDE	[L1][CO3]	[12M]
2	Define kernel? What are the different functions handled by a general purpose kernel? Explain it.	[L1][CO3]	[12M]
3	a) Explain about functions of device programmer.b) Explain development process and hardware and software.	[L2][CO3] [L2][CO3]	[6M] [6M]
4	a) Explain about source code engineering tool.b) Explain about integrated development environment (IDE).	[L2][CO3] [L2][CO3]	[6M] [6M]
5	Explain the target and host machines with examples .	[L2][CO3]	[12M]
6	a) Explain concept of linking and locating software in emebedded systems.b) Compare files, addressing, file format.	[L2][CO3] [L4][CO3]	[6M] [6M]
7	Explain the concept of getting embedded software into the target system.	[L2][CO3]	[12M]
8	Explain the issues in hardware –software design and co-design.	[L2][CO3]	[12M]
9	a) Explain the architecture of the kernel.b) Explain the Interrupt service routines (ISRs). What are the advantages of ISR?	[L2][CO3] [L2][CO3]	[6M] [6M]
10	Explain the operation of following in detail i) Semaphore. ii) Message queues ii) Pipes	[L2][CO3]	[12M]

<u>UNIT-IV</u>

INSTRUCTION SETS & DESIGNING TECHNIQUES

1	a) Discuss the instruction set available in ARM processor with example.	[L6][CO4]	[6M]
	b) Discuss about the special features of SHARC processor as compared with ARM	[L6][CO4]	[6M]
	processor.		
2	a) Write a short note on processor and memory organization.	[L1][CO4]	[6M]
	b) Explain about different data operations used in ARM processor.	[L2][CO4]	[6M]
3	a) Explain the operation of BL instruction. Also mention the state of ARM	[L2][CO4]	[6M]
	registers before and after its operation.		
	b) Explain the general purpose registers in SHARC programming model.	[L2][CO4]	[6M]
4	a) Explain the instruction set simulator.	[L2][CO4]	[5M]
	b) Explain about different data operations used in ARM processor.	[L2][CO4]	[7M]
5	a) Compare Von-Neumaan and Harvard architecture.	[L4][CO4]	[6M]
	b) Discuss about various data operations of the SHARC processor with example.	[L6][CO4]	[6M]
6	a) Write about the preliminaries in detail.	[L1][CO4]	[6M]
	b) Write about the classification of instructions.	[L1][CO4]	[6M]
7	a) Explain RAM instruction set architecture.	[L2][CO4]	[6M]
	b) Differentiate ARM and SHARC processors.	[L4][CO4]	[6M]
8	a) What is meant by design methodology? Explain any two methodologies	[L1][CO4]	[4M]
	b) Explain design methodology requirements analysis	[L2][CO4]	[8M]
9	a) Explain system analysis and architecture design.	[L2][CO4]	[6M]
	b) Write about the applications of design methodologies.	[L1][CO4]	[6M]
10	a) Explain the specifications of system design techniques.	[L2][CO4]	[6M]
	b) Write in detail about system design technique.	[L1][CO4]	[6M]

Course Code: 20EC4101

<u>UNIT-V</u>

DESIGN EXAMPLES

1	a) Explain the specifications of telephone PBX.	[L2][CO5]	[4M]
	b) Write in detail about telephone PBX.	[L2][CO5]	[4M]
	c) What are the advantages of telephone PBX?	[L1][CO5]	[4M]
2	a) Explain ink jet printer	[L2][CO5]	[6M]
	b) What are the advantages of ink jet printer?	[L1][CO5]	[6M]
3	Explain about GPRS & mention its advantages & disadvantages.	[L2][CO5]	[12M]
4	Explain how personal digital assistants is making our life easier.	[L2][CO5]	[12M]
5	Explain about water tank monitoring system in real time with neat block diagram.	[L2][CO5]	[12M]
6	Write the pros and cons of following	[L1][CO5]	[12M]
	a) Water tank Monitoring system		
	b) PDA's		
	c) Ink Jet printer		
7	What is set top box? Explain in detail about set top boxes.	[L1][CO5]	[12M]
8	Explain the following:	[L2][CO5]	[12M]
	(i) Telephone PBX.		
	(ii) Inkjet printers.		
	(iii) Set top boxes.		
9	Explain the design technique of Ink jet printer with help of neat block diagram.	[L2][CO5]	[12M]
10	a) Explain the design technique of PDA with help of neat block diagram.	[L2][CO5]	[6M]
	b) Explain the design technique of Set Top boxes & mention different types with	[L2][CO5]	[6M]
	help of neat block diagram.		
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Prepared by:

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